



RCW 39.34 permits public agencies to enter into interlocal agreements with other public agencies in the interest of cooperatively sharing resources for their mutual benefit.

Interlocal agreements are on file at District headquarters and may be accessed by a public disclosure request. Updated: 08/24/2021

Ashford-Elbe Fire Dept. (PCFD #23)	Fuel Purchasing
Bethel School District	Emergency Alternate Facility Site
East Pierce Fire & Rescue	Transport Reciprocity
Gig Harbor Fire & Medic One (PCFD #5)	Cooperative Purchasing
Gig Harbor Fire & Medic One (PCFD #5)	IT Services
Graham Fire & Rescue (PCFD #21)	Transport Reciprocity
Graham Fire & Rescue (PCFD #21)	Fuel Purchasing
Graham Fire & Rescue (PCFD #21)	Mutual Aid
Graham Fire & Rescue (PCFD #21)	IT Services
Joint Base Lewis-McChord	Mutual Aid
Kent Fire Dept. Regional Fire Authority	Cooperative Purchasing
Key Peninsula Fire (PCFD #16)	Cooperative Purchasing
Key Peninsula Fire (PCFD #16)	IT Services
Multiple Depts.	Pierce County Mutual Aid
Multiple Depts. (East Pierce Fire & Rescue, Orting Valley Fire)	Swiftwater Rescue
Multiple Depts. (Gig Harbor Fire, West Pierce Fire, Graham Fire)	Cooperative Agreement for Fleet Maintenance Services
Multiple Depts. (West Pierce Fire, Gig Harbor Fire, East Pierce Fire)	Pierce County Special Operations Response (PCSORT)
Multiple Depts. (West Pierce Fire, Gig Harbor Fire, Graham Fire, Tacoma Fire)	Shop Purchasing
NPPGov	Cooperative Purchasing
Puget Sound Regional Fire Authority	Cooperative Purchasing
Puyallup Police Dept	Unmanned Aerial System
Riverside Fire & Rescue (PCFD #14)	Mutual Aid
Seattle City	Cooperative Purchasing
South Pierce Fire & Rescue (PCFD #17)	Fuel Purchasing
South Pierce Fire & Rescue (PCFD #17)	PPE Purchasing
Tacoma City	Backup Fire Investigation Services
Tacoma City	Cooperative Purchasing
Washington State Dept of Enterprise Services	Cooperative Purchasing
Washington State Dept of Natural Resources	Mutual Aid
Washington State Patrol	State Mobilization response
West Pierce Fire & Rescue	Medic Unit Services