

#### How many of these can you find on a teacher-led walk around your school's campus?

- 1. Place a tally mark for each of the items you see.
- 2. Count up your total points for each item type.
- 3. Add up the total points you earned across all of the items on your walk!

Parts of the Roadway						
Item	Name & Action	Point Value	How Many Did You Find?	Points Earned		
	Edge: the side of the road (not the middle where cars drive)  Shoulder: just inside the edge of the road, where cars are not driving - sometimes has a white line separating it	1 each				
	Sidewalk: a paved walkway for pedestrians outside of the edge of the road	1				
	Crosswalk: any part of an intersection that is for pedestrians crossing a street - may be marked with white lines	2 each				
	Intersection: a place where two or more streets come together and cross each other	2				
Parts of the Roadway Total Points						

Traffic Signs & Signals					
Item	Name & Action	Point Value	How Many Did You Find?	Points Earned	
STOP	Stop Sign: tells everyone to stop walking, driving, or bicycling at the sign to look and listen all around before choosing to go	2			
	Pedestrian Crossing Signal: tells pedestrians they can walk. It is safe to cross after looking and listening for traffic.  Pedestrian Stop Signal: tells pedestrians to not walk across the street. Wait for the signal to turn back to the crossing signal.	1 each			
9	Pedestrian Countdown Signal: tells pedestrians there is not much more time to cross the street. If in the crosswalk, continue walking. If at the edge of the street, do not start walking.	1			
	Green Traffic Signal: tells drivers it's safe for them to drive forward through the intersection  Yellow Traffic Signal: tells drivers to slow down. If driving through an intersection, continue. If approaching the signal, slow down and stop.  Red Traffic Signal: tells drivers to stop. Do not drive through the intersection.	1 each			
	School Pedestrian Crossing Sign: tells drivers there is a crosswalk ahead and they need to slow down to watch for pedestrians who may be crossing	2			
YIELD	Yield Sign: tells drivers they need to slow way down to watch for other people who are supposed to go first, but they don't need to stop is no other person is there	1			
Traffic Signs & Signals Total Points					



## Pedestrian

Someone who walks or moves around using their feet or wheelchair





**ACTION** = Walk around the gym

# Bicyclist

Someone who rides a bicycle



<u>ACTION</u> = Lay on your back and do bicycle crunches

## Vehicle

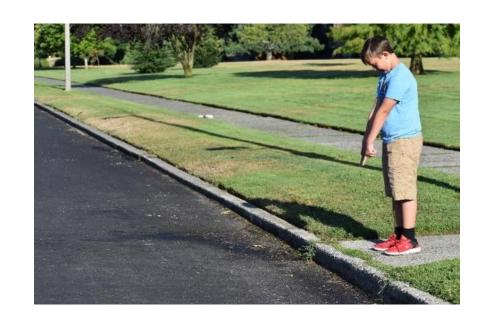
Something with wheels you can ride in or on



<u>ACTION</u> = Run a lap using an imaginary steering wheel and making noises like a car

# Edge

The side of the road (not the middle where cars drive)



<u>ACTION</u> = Point down at an imaginary line at your feet

## Shoulder

The edge of the road where cars are not driving - sometimes has a white

line



<u>ACTION</u> = Brush your shoulders with opposite hands

## Sidewalk

A paved walkway outside the edge of the road



**ACTION** = Do lunges with arms out wide

#### Crosswalk

Any part of an intersection that is for pedestrians to cross at – may be marked with white lines



<u>ACTION</u> = Look and listen left-right-left, then walk 5 giant steps forward

### Intersection

A place where two or more streets come together and cross each other





**ACTION** = Do jumping jacks in place

# Signal

A gesture, picture, or sound used to give information or instructions







<u>ACTION</u> = Jump up high while putting your hand out like you're telling someone to, "Stop!"

## Yield

To allow another person or vehicle to go first



<u>ACTION</u> = Approach a partner, step side-to-side 5 times, then wave before passing by them

## MALK



Okay to cross, looking all around and continuing to look and listen

#### COUNT DOWN



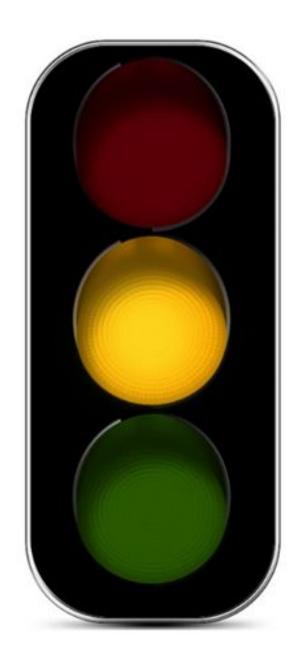
If crossing, continue walking. If at the edge of the street, stop and wait.

## STOP



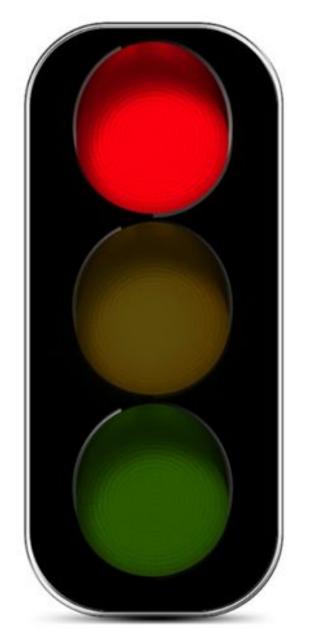
**Do not cross.** Wait at the edge of the street.

#### YELLOW



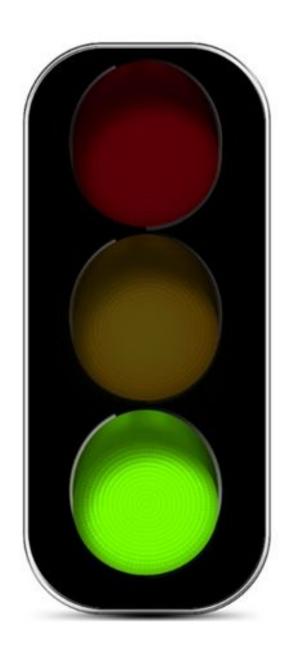
If in intersection, keep driving. Slow down and stop if approaching.

#### RED



**Stop** - do not drive through the intersection

#### GREEN



**Go** - drive through the intersection

#### YIELD



Slow down to a jog, watching for other "vehicles"

# CROSSWALK AHEAD



Slow down to a walk, looking left-right-left for pedestrians to stop for