

fireflies

A Safety Newsletter For Kids


Produced by Your Local Fire Department & Northwest Fireflies


Water Rescue!


What do you do when someone can't get out of the water?


If someone cannot get out of the water, it is important that you do not fall in with them. Do the math problems below to find out how to help someone safely.

CODE:	c = 3	f = 6	i = 9	l = 12	o = 15	r = 18	u = 21	x = 24
	a = 1	d = 4	g = 7	j = 10	m = 13	p = 16	s = 19	v = 22
	b = 2	e = 5	h = 8	k = 11	n = 14	q = 17	t = 20	w = 23
								z = 26

- Reach**  Hold on to the dock or your boat and reach your hand, a boat oar, a _____ ole, or whatever you have nearby, to the person.

2+4 = ___ 6+3 = ___ 11+8 = ___ 10-2 = ___ 5+4 = ___ 6+8 = ___ 15-8 = ___ 12+4 = ___
- Throw**  If you can't reach far enough, toss things that _____ for the person to grab.

16-10 = ___ 7+5 = ___ 19-4 = ___ 0+1 = ___ 9+11 = ___
- Row**  If you're in a boat, use the oars to move the boat _____ to the person in the water, or call out to a nearby boat for help. Do not use the boat's motor close to the person, they could be injured by the propeller.

12-9 = ___ 6+6 = ___ 9+6 = ___ 21-2 = ___ 18-13 = ___ 9+9 = ___
- DON'T GO**  Don't go in the _____ unless you are trained. Call out for help.

18+5 = ___ 10-9 = ___ 12+8 = ___ 13-8 = ___ 11+7 = ___

Water Safety Word Search

Find and circle the water safety words hidden below.



- life jacket
- swim lessons
- lifeguard
- deep
- shallow
- water
- parent
- buddy
- hypothermia
- supervision
- rules
- pool
- beach

h y w d h r s y x l b u d d y
 h o e s e y u d i d o o f g j
 w e o t r d p f u j z z w j o
 p d a b i p e o i n b u o r k
 s w f e t j r w t q y w w f u
 a r x a a k v j o h h j k l e
 x m k c q l i k n l e i v b c
 b k k h e m s z r u l r v t h
 h e l o o p i d g n s a m x i
 t n a k a h o w x p m t h i q
 q l r y n h n r z d l n k s a
 d r a u g e f i l h a e t x v
 s w i m l e s s o n s r s x e
 g y y h e c e p n v a t p n
 e b z y p x s e e o j p g b c

